

Drill – Inspect Vehicle for VBIED

Task: Safely but thoroughly inspect a vehicle for explosives (IED/VBIED).

Condition: Given an warning of possible IED/VBIED threat, and two officers equipped with flashlights, endoscopes, and a mirror with extension pole at the entryway to a facility.

Standards: Safely approach the vehicle, conduct a deliberate inspection, and interview the driver/occupants of the vehicle.

Performance Measures:

1. Vehicle Approach
 - a. Look for unusual items or marks
 - b. Look for vehicle sag or if it is riding low
 - c. Any unusual indicators of a potential IED? (Body misshapen, odd paint scheme, etc.)
2. Interview
 - a. Car off, keys on the dash
 - b. Ask for paperwork
 - c. Open all interior compartments
 - d. Open all doors, trunk, hood, and gas cap
 - e. Guide driver to safe area to stand
 - f. Unless a rental vehicle, driver should be familiar with all recent work done to vehicle
 - g. Driver should be questioned about their destination, purpose of driving today, etc.
 - h. Note any suspicious behavior such as unusual nervousness, sweating, unusual anger, etc.
 - i. While this occurs, secondary officer can be sweeping the undercarriage of the vehicle
3. Undercarriage
 - a. Tool marks
 - b. Misaligned straps
 - c. Unusual wiring
 - d. Fresh paint
 - e. Unusually clean area
 - f. Anything taped/attached to vehicle frame
 - g. New welds
 - h. Gas tank filler tube is connected properly
 - i. Exhaust pipes connected to muffler
4. Front of vehicle
 - a. Check the windshield
 - b. Check the headlight wiring

- c. Look for fresh bodywork
 - d. Inspect the bumper
 - e. Inspect area between front grill and radiator
 - f. Ensure hood fits flush with front quarter panels
 - g. Check weight and operation of hood
5. Engine Compartment
 - a. Check batter box for anything unusual
 - b. Look for odd or additional wires from batter
 - c. Feel radiator for cold spots
 - d. Check windshield washer container for false compartment
 - e. Inspect the air cleaner
 - f. Inspect firewall for modifications
6. Vehicle Quarters (Driver Front, Driver Rear, Passenger Rear, Passenger Front is the proper order)
 - a. Check driver's side quarter panel/fenders for irregularities
 - b. Inspect inside of wheel well
 - c. Search driver's side tires
 - Tap on tires (should sound hollow)
 - Look for new tires
 - Look for unusually clean or dirty lugnuts or hubcaps
7. Vehicle Sides (Driver's Side followed by Passenger's Side)
 - a. Swing door to test weight
 - b. Check rocker panel
 - c. Check interior in a quartered/halved fashion depending on whether the vehicle is 2 or 4 door
 - d. Check compartments
 - e. Inspect for new welds
 - f. Check ceiling depth
8. Inside Vehicle Doors (inspect in same order as vehicle quarters)
 - a. Observe everything within view (especially packages or devices)
 - b. Smell for strange odors
 - c. Feel for unusual bulges in front/rear seats
 - d. Check center console for false compartments
 - e. Check roof lining for anything unusual
 - f. Stress cracks in windshield
 - g. Inspect dash for new, damaged, or scratched screws
 - h. Look for plugged vents in the dash
 - i. Check for a thick floor
 - j. Ensure no lights are on when vehicle is off
 - k. Check under floor mats
 - l. Check under seat

9. Vehicle Rear/Trunk
 - a. Look for new bodywork
 - b. Look at the back of the bumper
 - c. Check the license plate (check for hidden compartment, check registration)
 - d. Move trunk lid to test weight
 - e. Check the taillight wires
 - f. Observe everything within view
 - g. Smell for strange odors
 - h. Check for unusually thick floor
 - i. Inspect spare tire compartment

10. Actions upon identification of possible IED/VBIED
 - a. Take driver and passengers into custody
 - b. Notify Security/Headquarters
 - c. Restrict handling of suspected IED/VBIED to Bomb Techs
 - d. Limit use of cell phones by all in the area
 - e. Maintain a strict level of operational security as it applies to information and intelligence.

11. Request for Bomb Tech
 - a. As they arrive on-scene, brief Bomb Tech/Team on suspected items. Pass all relevant information collected on item (location, appearance, etc.).
 - b. Deploy Bomb Techs/K-9 Team/Bomb Squad to the scene